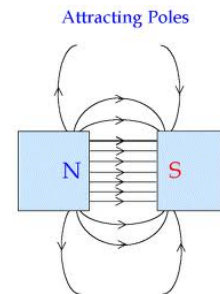
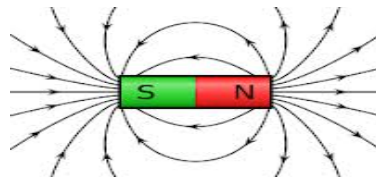


Review Notes Ch 21/22

Magnetism:

- 1) B-field
- 2) Caused by magnetic domains so never have monopole
- 3) arrows point from N to S

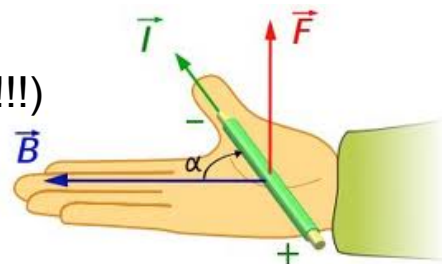
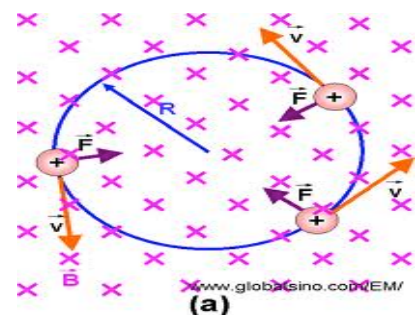


Magnetism causes forces on MOVING charge particles (only at RIGHT angles)

- 1) Can do NO work, can NOT increase v
- 2) $F_B = qvB\sin\theta$ (single charged particle)
- 3) $F_B = BIL\sin\theta$ (wire in field)
- 4) **RHR #1 FLAT!!!**

fingers = B , thumb = I , palm = force

(left hand for NEGATIVE charges only!!!!)

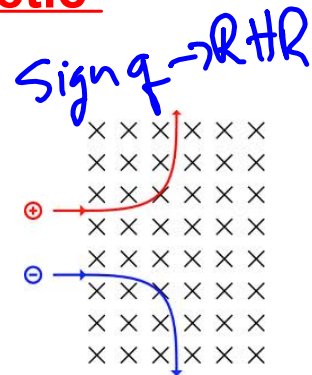


Moving charged particles in magnetic fields:

1) Follow circular or spiral pattern
(if already heading up or down)

2) $F_c = F_b$ so $mv^2/r = qvB$

3) Use equation to determine ~~sign~~^{value} on q , m , or v for a given particle based on radius of circle

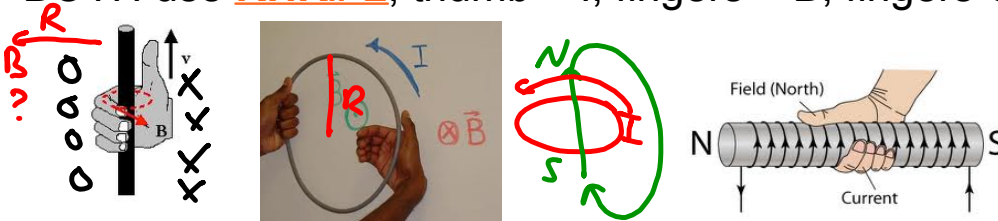


B-fields around wires, loops, and solenoids

1) Wire = circular, $B = \mu_0 I / 2\pi r$ ($r =$ radius) ↪ distance

2) Loop = one side N, one side S, $B = N\mu_0 I / 2r$ ($r =$ radius, $N =$ # of loops)

BOTH use **RHR# 2**, thumb = I, fingers = B, fingers CURVE!!



3) Solenoid = bar magnet, $B = n\mu_0 I$ ($n =$ turns/length)

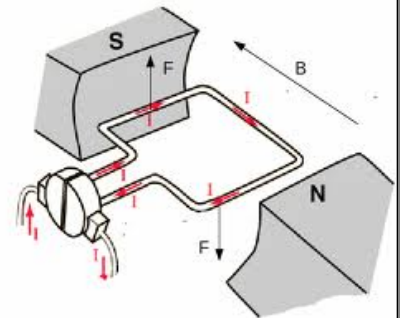
Modified RHR #2, fingers = I, thumb points to N pole

Motor Effect

1) Due to moving current in wire experience force/torque in magnetic field

2) Changes electrical energy in to mechanical energy

2) **$NIA = \text{magnetic moment}$**



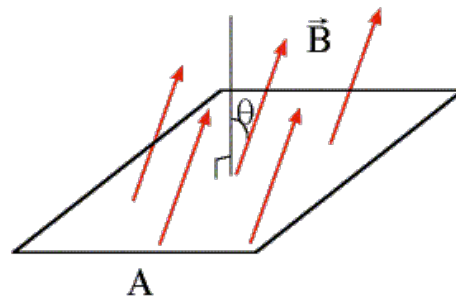
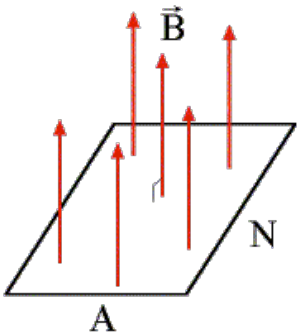
Basic EM induction concepts:

- 1) Moving B or E fields induce each other
- 2) B, E, and v are always 90 deg to each other
- 3) Magnetic flux **MUST** change to induce emf (emf does not mean current, just emf = the push)

Magnetic Flux

1) $\Phi = BA \cos \phi$

2) ϕ = angle between NORMAL of plane of loop and B -field (90° = no flux, 0° = max flux)



Faraday - rate of change of flux = emf

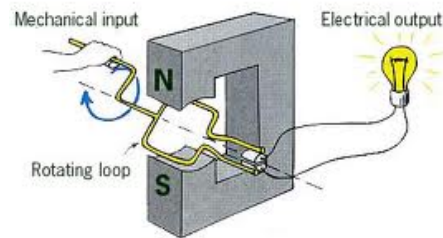
$$\varepsilon = -N\Delta\Phi/\Delta t \quad \varepsilon = IR$$

Lenz = induced current FROM emf always
OPPOSES motion

Generator

- 1) Due to moving loop in magnetic field
- 2) Changes mechanical energy in to electrical energy

3) $\varepsilon = NBA\omega$



Transformers

- 1) Step up or down voltage and current
- 2) Energy ^{power} stays the same (VI)
- 3) Must use AC
- 4) Turn ratio = voltage ratio

$$N_s/N_p = V_s/V_p = I_p/I_s$$

